

LOADING INSTRUCTIONS

Set up system and switch on as described in your instruction manual. Insert disc and type: RUN "DISC" and press ENTER. The program will now load and run.

DO NOT SWITCH SYSTEM ON OR OFF WITH DISC INSERTED INTO DISC DRIVE OR DAMAGE TO DISC WILL RESULT.

Your Mission to be a good moral example to your troupe. To travel to Scoutland doing good deeds. To BOLDLY GO where no scout has ambled before! Good deeds include such things as CLEANING the windows of the pensioners flats, GATHERING mushrooms for camp tea (not poisonous ones!), DIVING for samples of sea-life for the nature study class and even coming to grips with modern technology to mend the camp radio.

You are also charged with the task of rescuing the troops stolen award-shields. Remember, the enemy is everywhere, but if you eat lots of cornflakes, smile and whistle a cheery tune then everything should turn out fine!

Cornflakes give you lives, max 9 at one time (come back for more when needed).

Controls

Z = left

C = right

N = down

J = up

or Amsoft compatible Joystick